VOLUNTARY ANNEXATION PETITION – MESA VERDE

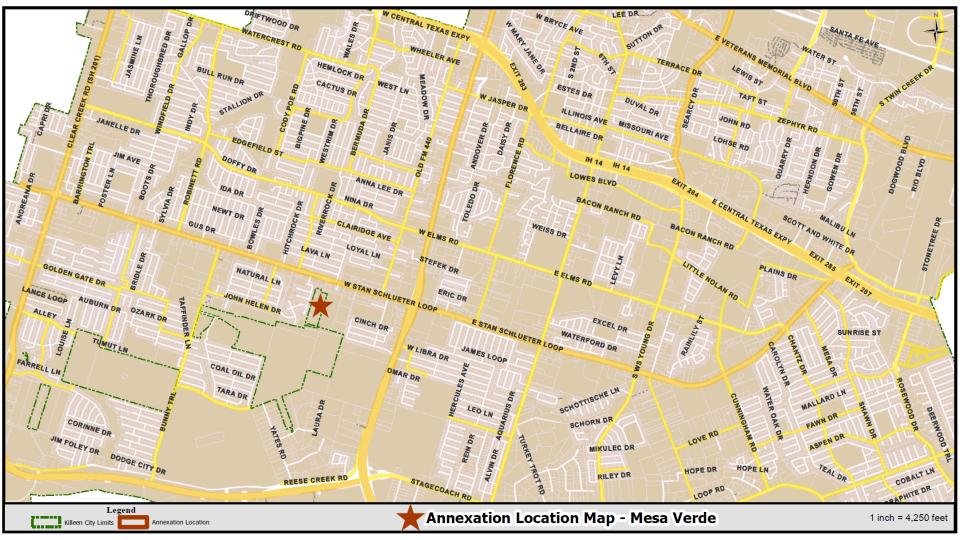
PH-21-047 August 17, 2021

Voluntary Annexation Petition

HOLD a public hearing and consider an ordinance approving a written service agreement and the annexation of approximately 7.40 acres of land out of the W.L. Harris Survey, Abstract No. 1155, lying contiguous to the existing city limits, being located south of West Stan Schlueter Loop and east of the Eagle Valley Subdivision, Killeen, Texas.

Voluntary Annexation Petition

On May 21, 2021, staff received a petition for voluntary annexation from Quintero Engineering, LLC on behalf of Ms. Terra Campbell for 7.40 acres of land lying contiguous to the existing city limits, generally located south of West Stan Schlueter Loop and approximately 260 feet east of the Eagle Valley subdivision.







Voluntary Annexation Process

- In accordance with LGC 43.0672, the written service agreement includes:
 - 1) A list of each service the municipality will provide on the effective date of the annexation; and
 - 2) A schedule that includes the period within which the municipality will provide each service that is not provided on the effective date of the annexation.

Voluntary Annexation Process

- In accordance with Chapter 43 of the LGC, the Council must conduct one public hearing.
- At least 10 days and no more than 20 days in advance of the public hearing, the City must publish notice in the newspaper, post on the City's website, and send notice to the school district and each public entity that provides service to the area.
- All public notification requirements have been met.
- The City Council may adopt an annexation ordinance at the conclusion of the public hearing.

Alternatives

□ The City Council has two alternatives:

Disapprove the written service agreement and the annexation ordinance; or

Approve the written service agreement and the annexation ordinance.

Recommendation

Staff recommends that the City Council approve the written service agreement and the annexation ordinance as presented.